Maxime Richard

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Looking for a Unity and C# development job.

PROJECTS

Pixelgate Studios 2017

Play Or Die

Endless vertical shooter with pixel art style, available on iOS and Android.

Swap Space

Vertical shooter with draggable turrets and color match gameplay, available on iOS and Android.

Role: Developer - Tech : Unity

Global Game Jam 2017

BEAT

Rythm based shooter made in 48 hours.

Role: Developer - Tech: UE4

Master's Degree 2nd year project

For Your Eyes Only

Stealth/strategy asymmetrical multiplayer game Role: Developer and Scrum Master - Tech: Unity

Master's Degree 1st year project

Hunter/Hunted

Mobile game interacting with Bluetooth beacons Role: Developer - Tech: LibGDX, Bluetooth

Global Game Jam 2016

Modus Operandie!

Small local multiplayer game made in 48 hours.

Role: Developer - Tech: Unity

EMPLOYMENT

Pixelgate Studios, Lyon, France

Mars 2017 - Septembre 2017 Unity gameplay developer

Development of Unity projects with C# language. Use of Playfab service for data backup, prototyping on HTC Vive and multiplayer development with Photon Engine.

Interactive 4D, Nice, France

May 2016 - September 2016 Web, Articulate Storyline developer

Developing backup system for game data server with Wordpress and PHP.

Creating Storyline E-Learning modules with Articulate Storyline.

Agence Wacan, Sophia Antipolis, France

September 2014 - September 2015 Web and mobile developer

Developing front-end and back-end for websites based on Wordpress, Drupal or Joomla.

Creating mobile apps with Sencha Touch and Apache Cordova.

EDUCATION

Polytech Nice Sophia, France - Current

Master's Degree in Project Management applied to Video Games

IUT Nice Sophia Antipolis, France -2015

Professional degree in mobile applications development

IUT Nice Sophia Antipolis, France -2014

Technology degree in Computer Science

SKILLS

Language - Native French, Fluent English

Engines and computer languages - Unity, Unreal

Engine 4, C#, C++, Git, HTML, CSS, Javascript,

PHP, SQL, Java

Project Management - Trello, UML, Gantt Project,

Microsoft Project, Target Process

Personal Interests - Podcasting, blogging, fitness,

photography, music creation